ByteForce

Documentation

A logo with letters in a circle

Description automatically generated

Table of contents

1. Our Team1

1.1 Roles1

2. Project implementation2

2.1 Goals2

2.1.1 Needs2

2.1.2 Purpose2

2.2 Action Plan2

2.2.1 Map of the game2

2.3 Realization2

2.3.1 Used resources2

3. Summary3

3.1 Main result1

3.2 Development opportunity1

# Our team

## 1.Roles:

|  |  |
| --- | --- |
| Participant | Role |
| Aleksey Atanasov | **Scrum trainer** |
| Petar Stojkov | **Back-end Developer** |
| Danail Petrov | **Front-end Developer** |
| Valeriya Damyanova | **Designer** |

# Project implementation

## Goals

### Needs - Our product is a crossword game designed for people of all ages to enjoy, challenging their minds, and enhance their vocabulary.

### Purpose:

|  |  |
| --- | --- |
| File: | Purpose: |
| *front.sln* | *This is our front page of our game* |
| *menu1.sln* | *This is our menu of the game* |
| *rules.sln* | *These are the rules for our game* |
| *Crossword\_easy1.sln* | *This is our first crossword – easy level* |
| *Crossword\_easy2.sln* | *This is our second crossword – easy level* |
| *crossowrd\_medium1.sln* | *This is our first crossword – medium level* |
| *crossowrd\_medium2.sln* | *This is our second crossword – medium level* |
| *crossword hard.sln* | *This is our first crossword – hard level* |
| *crossword\_hard2.sln* | *This is our second crossword – easy level* |

1. Action plan

2.2.1 Map of the game

1. Realization

2.3.1 Used resources

|  |  |
| --- | --- |
| Need: | Used resource: |
| For code | *Visual Studio* |
| For forming the code | *C++* |
| For work directory | *GitHub* |
| For communication | *Microsoft Teams, Discord* |
| For documentation | *Power point, Word* |
| For design | *Canva* |

Summary

* 1. Main result